



# KAKATIYA UNIVERSITY WARANGAL

Under Graduate Courses (Under CBCS with effect from Academic Year 2022-2023 onwards)

## B.Sc. DATA SCIENCE

I Year: Semester-I

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### Paper – I: Programming with C

[4 HPW:: 4 Credits :: 100 Marks (External: 80, Internal: 20)]

#### Objectives:

- The course aims to provide exposure to problem-solving through programming.
- It aims to train the student to the basic concepts of the C-programming language.
- The course is designed to provide complete knowledge of C language.
- Students will be able to develop logics which will help them to create programs, applications in C.
- The students will be able to enhance their analyzing and problem solving skills and use the same for writing programs in C.
- Also by learning the basic programming constructs they can easily switch over to any other language in future.

#### Outcomes:

Students should be able to

- Write the program on a computer, edit, compile, debug, correct, recompile and run it.
- To handle possible errors during program execution
- Choose the right data representation formats based on the requirements of the problem.
- Ability to define and manage data structures based on problem subject domain.
- Ability to work with textual information, characters and strings.
- Ability to work with arrays of complex objects.

#### Unit - I

**Computing Concepts:** Types of Software, Programming Languages, Translator Programs, Problem Solving Techniques Using Computer.

**Overview of C:** History of C, Importance of C, Sample Programs, Basic Structure of C Programs, Programming Style, Executing a ' C ' Program.

**Constants, Variables, and Data Types:** Introduction, Character set, C tokens, Keywords and Identifiers, Constants, Variables, Data Types, Declaration of Variables, Declaration of Storage Class, Assigning Values to Variables, Defining Symbolic Constant, Declaring Variable as Constant and Volatile, Overflow and Underflow of Data.

**Managing Input and Output Operations:** Introduction, Reading a Character, Writing a Character, Formatted Input and Output.

**Operators and Expressions:** Introduction, Arithmetic Operators, Relational Operators, Logical Operators, Assignment Operators, Increment and Decrement Operator, Conditional Operators, Bitwise Operators, Special Operators, Arithmetic Expressions, Evaluation of expressions, Precedence of Arithmetic Operators, Some Computational Problems, Type Conversions in Expressions, Operator Precedence and Associativity, Mathematical Functions.

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**KAKATIYA UNIVERSITY WARANGAL**  
Under Graduate Courses (Under CBCS AY: 2022-2023 onwards)  
**B.Sc. DATA SCIENCE**  
**I Year: Semester-I**

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### Unit – II

**Decision Making and Branching:** Introduction, Decision Making with IF Statement, Simple If Statement, The If...Else Statement, Nested if, The else if Ladder, The Switch Statement, The ?: Operator, The Goto Statement.

**Decision Making and Looping:** Introduction, The While statement, the do Statement, the For Statement, Jumps in Loops.

**Arrays:** Introduction, One-dimensional Arrays, Declaration and Initialization of One-dimensional Arrays, Two-dimensional Arrays, Initializing two-dimensional Arrays, Multi-dimensional Arrays, Dynamic Arrays.

### Unit III

**Character Arrays and Strings:** Introduction, Declaring and Initializing String Variables, Reading Strings from Terminal, Writing Strings to Screen, Arithmetic Operations on Characters, Putting Strings together, Comparison of Two Strings, String-handling Functions, Table of Strings, Other Features of Strings.

**User-Defined Functions :** Introduction, Need for User-Defined Functions, A Multi-function Program, Elements of user-defined Functions, Definition of Functions, Return Values and their Types, Function Calls, Function Declaration, Category of Functions, No Arguments and No Return Values, Arguments but No Return Values, Arguments with Return Values, No Arguments but Returns a Value, Functions that Return Multiple Values, Nesting of Functions, Recursion, Passing Arrays to Functions, Passing Strings to Functions, The Scope, Visibility and Lifetime of Variables.

### Unit- IV

**Pointers :** Introduction, Understanding Pointers, Accessing the Address of a Variable, Declaring Pointer Variables, Initialization of pointer Variables, Accessing a Variable through its pointer, Chain of Pointers, Pointer Expressions, Pointer Increments and Scale Factor, Pointers and Arrays, Pointer and Arrays, Pointers and Character Strings, Arrays of Pointers, Pointers as Function Arguments, Functions Returning Pointers, Pointers to Functions, Pointers and Structures.

**Structures and Unions :** Introduction, Defining a Structure, Declaring Structure Variables, Accessing Structure Members, Structure Initialization, Copying and Comparing Structure Variables, Operations on Individuals Members, Arrays of Structures, Arrays within Structures, Structures within Structures, Structures and Functions, Unions, Size of Structures, Bit Fields.

**File Management in C :** Introduction, Defining and Opening a File, Closing a File, Input/Output Operations on Files, Error Handling During I/O Operations, Random Access to Files, Command Line Arguments.

#### **Text Book:**

1. Computing Fundamentals & C Programming – by E Balagurusamy, 1<sup>st</sup> Edition McGrawHill Education.

#### **References:**

1. Spoken Tutorial on “C”, as E-resource for Learning. <http://spoken-tutorial.org>



**KAKATIYA UNIVERSITY WARANGAL**  
Under Graduate Courses (Under CBCS AY: 2022-2023 onwards)  
**B.Sc. DATA SCIENCE**  
**I Year: Semester-I**

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***Practical-1: Programming with C Lab***  
[3 HPW            :: 1 Credit            :: 25 Marks]

**Objective**

The main objectives of this laboratory are:

- To learn the fundamental programming concepts and methodologies which are essential to building good C programs.
- To practice the fundamental programming methodologies in the C programming language via laboratory experiences
- To code, document, test, and implement a well-structured, robust computer program using the C programming language.
- To give the student hands-on experience with the concepts.

**Exercises**

1. Write a c program for electricity bill tacking different categories of users, different slabs in each category.(using nested if else statement)
2. Write a c program to evaluate the following using loops
  - a.  $1+x^2/2!+x^4/4!+...$ up to 5 terms
  - b.  $x+x^3/3!+x^5/5!+...$ up to 5 terms
3. Write a c program to check whether the given number is
  1. Prime or not
  2. Perfect or not
4. Write a c program to find the mean, mode, median, and variance of list of values by using one dimensional array
5. Write a menu driven program to read a list of numbers and perform the following operations
  1. Print the list
  2. Delete duplicates from the list
  3. Reverse the list
6. Write a program to read a list of numbers and search for given number using binary search algorithm and if found display its index otherwise display the message "element not found in the list" using functions
7. Write a menu driven program to read two matrices and compute their sum and product using functions
8. Write a menu driven program to read list of student names and perform the following operations using functions.
  1. To print list of names
  2. To sort them in ascending order
  3. To print list after sorting
9. Write a c program that consists of recursive functions to find
  1. Factorial of a given number
  2. Print the Pascal triangle using binomial theorem
10. Write a menu driven program to read list of student names and perform the following operations using array of character pointers.
11. a) To insert a student name b) To delete a name c) To print the names
12. Write a program to create an array of structures and display their content.
13. Write a program to demonstrate nested structures.
14. Write a program to create 10 student records and display those using pointers.
15. Write a program to display the contents of a file.
16. Write a program to copy the contents of one file into another file.
17. Write a program to append the contents of one file to another file.
18. Write a program to demonstrate the command line arguments.



**KAKATIYA UNIVERSITY WARANGAL**  
Under Graduate Courses (Under CBCS with effect from Academic Year 2022-2023 onwards)

**B.Sc. DATA SCIENCE**

**I Year: Semester-II**

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## **Paper – II: Problem Solving and Python Programming**

[4 HPW:: 4 Credits :: 100 Marks (External:80, Internal:20)]

### **Objectives**

The main objective is to teach Computational thinking using Python.

- To know the basics of Programming
- To convert an algorithm into a Python program
- To construct Python programs with control structures.
- To structure a Python Program as a set of functions
- To use Python data structures-lists, tuples, dictionaries.
- To do input/output with files in Python.
- To construct Python programs as a set of objects.

### **Outcomes:**

On completion of the course, students will be able to:

1. Develop algorithmic solutions to simple computational problems.
2. Develop and execute simple Python programs.
3. Develop simple Python programs for solving problems.
4. Structure a Python program into functions.
5. Represent compound data using Python lists, tuples, and dictionaries.
6. Read and write data from/to files in Python Programs

### **Unit-I**

**Introduction to Computing and Problem Solving:** Fundamentals of Computing – Computing Devices – Identification of Computational Problems – Pseudo Code and Flowcharts – Instructions – Algorithms – Building Blocks of Algorithms.

**Introduction to Python Programming:** Python Interpreter and Interactive Mode– Variables and Identifiers – Arithmetic Operators – Values and Types – Statements, Reading Input, Print Output, Type Conversions, The type() Function and Is Operator, Dynamic and Strongly Typed Language.

**Control Flow Statements:** The if, The if...else, The if...elif...else Decision Control Statements, Nested if Statement, The while Loop, The for Loop, The continue and break Statements.

### **Unit-II**

**Functions:** Built-In Functions, Commonly Used Modules, Function Definition and Calling the Function, The return Statement and void Function, Scope and Lifetime of Variables, Default Parameters, Keyword Arguments, \*args and \*\*kwargs, Command Line Arguments.

**Strings:** Creating and Storing Strings, Basic String Operations, Accessing Characters in String by Index Number, String Slicing and Joining, String Methods, Formatting Strings.

### Unit-III

**Lists:** list operations, list slices, list methods, list loop, mutability, aliasing, cloning lists, list Parameters; **Tuples:** tuple assignment, tuple as return value; **Dictionaries:** operations and methods; advanced list processing - list comprehension; **Illustrative programs:** selection sort, insertion sort, mergesort, histogram.

**Files and exception:** text files, reading and writing files, format operator; command line arguments, errors and exceptions, handling exceptions, modules, packages; **Illustrative programs:** word count, copy file.

### Unit-IV

**Object-Oriented Programming:** Classes and Objects, Creating Classes in Python, Creating Objects in Python, The Constructor Method, Classes with Multiple Objects, Class Attributes versus Data Attributes, Encapsulation, Inheritance The Polymorphism.

**Functional Programming:** Lambda. Iterators, Generators, List Comprehensions.

#### References:

1. Introduction to Python Programming. Gowrishankar S, Veena A. CRC Press, Taylor & Francis Group, 2019
2. Allen B. Downey, ``Think Python: How to Think Like a Computer Scientist'', 2nd edition, Updated for Python 3, Shroff/O'Reilly Publishers, 2016 (<http://greenteapress.com/wp/think-python/>)

#### Suggested Reading:

1. Learning To Program With Python. Richard L. Halterman. Copyright © 2011
2. Python for Everybody, Exploring Data Using Python 3. Dr. Charles R. Severance. 2016



**KAKATIYA UNIVERSITY WARANGAL**  
Under Graduate Courses (Under CBCS AY: 2020-2021 on words)  
**B.Sc. DATA SCIENCE**  
**I Year: Semester-II**

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## **Practical- 2: Problem Solving and Python Programming (Lab)**

[3 HPW: 1 Credit: 25 Marks]

### **Objective**

The main objective of this laboratory is to put into practice computational thinking. The students will be expected to write, compile, run and debug Python programs to demonstrate the usage of

- variables, conditionals and control structures
- functions (both recursive and iterative)
- basic data types as well as compound data structures such as strings, lists, sets, tuples, dictionaries
- object-oriented programming

### **Exercises**

#### **I. Programs to demonstrate the usage of operators and conditional statements**

1. Write a program that takes two integers as command line arguments and prints the sum of two integers.
2. Program to display the information:  
Your name, Full Address, Mobile Number, College Name, Course Subjects
3. Program to find the largest number among 'n' given numbers.
4. Program that reads the URL of a website as input and displays contents of a webpage.

#### **II. Programs to demonstrate usage of control structures**

5. Program to find the sum of all prime numbers between 1 and 1000.
6. Program that reads set of integers and displays first and second largest numbers.
7. Program to print the sum of first 'n' natural numbers.
8. Program to find the product of two matrices.
9. Program to find the roots of a quadratic equation

#### **III. Programs to demonstrate the usage of Functions and Recursion**

10. Write both recursive and non-recursive functions for the following:
  - a. To find GCD of two integers
  - b. To find the factorial of positive integer
  - c. To print Fibonacci Sequence up to given number 'n'
  - d. To convert decimal number to Binary equivalent
11. Program with a function that accepts two arguments: a list and a number 'n'. It should display all the numbers in the list that are greater than the given number 'n'.
12. Program with a function to find how many numbers are divisible by 2, 3,4,5,6 and 7 between 1 to 1000

#### **IV. Programs to demonstrate the usage of String functions**

13. Program that accept a string as an argument and return the number of vowels and consonants the string contains.
14. Program that accepts two strings S1, S2, and finds whether they are equal or not.
15. Program to count the number of occurrences of characters in a given string.
16. Program to find whether a given string is palindrome or not

#### **V. Programs to demonstrate the usage of lists, sets, dictionaries, tuples and files.**

17. Program with a function that takes two lists L1 and L2 containing integer numbers as parameters. The return value is a single list containing the pair wise sums of the numbers in L1 and L2.
18. Program to read the lists of numbers as L1, print the lists in reverse order without Using reverse function.
22. Write a program that combines lists L1 and L2 into a dictionary.
19. Program to find mean, median, mode for the given set of numbers in a list.
20. Program to find all duplicates in the list.
21. Program to find all the unique elements of a list.
22. Program to find max and min of a given tuple of integers.
23. Program to find union, intersection, difference, symmetric difference of given two sets.
24. Program to display a list of all unique words in a text file
25. Program to read the content of a text file and display it on the screen line wise with a line number followed by a colon
26. Program to analyse the two text files using set operations
27. Write a program to print each line of a file in reverse order.

#### **VI. Programs to demonstrate the usage of Object Oriented Programming**

28. Program to implement the inheritance
29. Program to implement the polymorphism

#### **VII. Programs to search and sort the numbers**

30. Programs to implement Linear search and Binary search
31. Programs to implement Selection sort, Insertion sort



# KAKATIYA UNIVERSITY WARANGAL

Under Graduate Courses (Under CBCS with effect from Academic Year 2021-2022 onwards)

## B.Sc. DATA SCIENCE

II Year: Semester-III

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### Paper – III: Data Engineering with Python

[4 HPW:: 4 Credits :: 100 Marks (External:80, Internal:20)]

**Objective:** The main objective of this course is to teach how to extract raw data, clean the data, perform transformations on data, load data and visualize the data

#### Outcomes:

At the end of the course the student will be able to:

- Handle different types of files and work with text data
- Use regular expression operations
- Use relational databases via SQL
- Use tabular numeric data
- Use the data structures: data series and frames
- Use PyPlot for visualization

#### Unit – I

**Data Science:** Data Analysis Sequence, Data Acquisition Pipeline, Report Structure [Reference 1(Chapter 1-Unit1 to Unit 3)]

**Files and Working with Text Data:** Types of Files, Creating and Reading Text Data, File Methods to Read and Write Data, Reading and Writing Binary Files, The Pickle Module, Reading and Writing CSV Files, Python os and os. Path Modules. [Reference 2, Chapter 9]

**Working with Text Data:** JSON and XML in Python[Reference 2, Section12.2]

#### Unit – II

**Working with Text Data:** Processing HTML Files, Processing Texts in Natural Languages [Reference 1(Chapter3 –Unit 13, and Unit16)]

**Regular Expression Operations:** Using Special Characters, Regular Expression Methods, Named Groups in Python Regular Expressions, Regular Expression with *glob* Module [Reference 2-Chapter 10]

#### Unit – III

**Working with Databases:** Setting Up a MySQL Database, Using a MySQL Database: Command Line, Using a MySQL Database, Taming Document Stores: MongoDB [Reference 1(Chapter4-Unit17toUnit20)]

**Working with Tabular Numeric Data(Numpy with Python):** NumPy Arrays Creation Using *array()* Function, Array Attributes, NumPy Arrays Creation with Initial Placeholder Content, Integer Indexing, Array Indexing, Boolean Array Indexing, Slicing and Iterating in Arrays, Basic Arithmetic Operations on NumPy Arrays, Mathematical Functions in NumPy, Changing the Shape of an Array, Stacking and Splitting of Arrays, Broadcasting in Arrays. [Reference 2: Section 12.3)]



## Unit – IV

**Working with Data Series and Frames:** Pandas Data Structures, Reshaping Data, Handling Missing Data, Combining Data, Ordering and Describing Data, Transforming Data, Taming Pandas File I/O [Reference 1 (Chapter 6-Unit 31 to Unit 37)]

**Plotting:** Basic Plotting with PyPlot, Getting to Know Other Plot Types, Mastering Embellishments, Plotting with Pandas [Reference 1(Chapter8-Unit 41 to Unit 44)]

### References:

1. Data Science Essentials in Python: Collect, Organize, Explore, Predict, Value. Dmitry Zinoviev, The Pragmatic Programmers LLC, 2016
2. Introduction to Python Programming. Gowrishankar S., Veena A. CRC Press, Taylor & Francis Group, 2019

### Suggested Reading

3. Python for Everybody: Exploring Data Using Python 3. Charles R Severance, 2016
4. Python Data Analytics – Data Analysis and Science using Pandas, matplotlib and the Python Programming Language. Fabio Nelli, Apress, 2015
5. Website Scraping with Python. Using BeautifulSoup and Scrapy. GáborLászlóHajba, Apress, 2018
6. Machine Learning with Python Cookbook: Practical Solutions from Preprocessing to Deep Learning. Chris Albon, O'Reilly 2018



**KAKATIYA UNIVERSITY WARANGAL**  
Under Graduate Courses (Under CBCS AY: 2021-2022 on words)  
**B.Sc. DATA SCIENCE**  
**II Year: Semester-III**

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**Practical- 3: Data Engineering with Python (Lab)**  
[3 HPW:: 1 Credit :: 25 Marks]

**Objective:**

The main objective of this laboratory is to put into practice the ETL (extract, transform, load) pipeline which will extract raw data, clean the data, perform transformations on data, load data and visualize the data.

This requires mentoring by TCS.

**Libraries**

In this course students are expected to extract, transform and load input data that can be text files, CSV files, XML files, JSON, HTML files, SQL databases, NoSQL databases etc.,. For doing this, they should learn the following Python libraries/modules:  
pandas, numpy, BeautifulSoup, pymysql, pymongo, nltk, matplotlib

**Datasets**

For this laboratory, appropriate publicly available datasets, can be studied and used.

Example:

MNIST (<http://yann.lecun.com/exdb/mnist/>),

UCI Machine Learning Repository (<https://archive.ics.uci.edu/ml/datasets.html>),

Kaggle (<https://www.kaggle.com/datasets>)

Twitter Data

**Exercises**

1. Write programs to parse text files, CSV, HTML, XML and JSON documents and extract relevant data. After retrieving data check any anomalies in the data, missing values etc.
2. Write programs for reading and writing binary files
3. Write programs for searching, splitting, and replacing strings based on pattern matching using regular expressions
4. Design a relational database for a small application and populate the database. Using SQL do the CRUD (create, read, update and delete) operations.
5. Create a Python MongoDB client using the Python module pymongo. Using a collection object practice functions for inserting, searching, removing, updating, replacing, and aggregating documents, as well as for creating indexes
6. Write programs to create numpy arrays of different shapes and from different sources, reshape and slice arrays, add array indexes, and apply arithmetic, logic, and aggregation functions to some or all array elements
7. Write programs to use the pandas data structures: Frames and series as storage containers and for a variety of data-wrangling operations, such as:
  - Single-level and hierarchical indexing
  - Handling missing data
  - Arithmetic and Boolean operations on entire columns and tables
  - Database-type operations (such as merging and aggregation)
  - Plotting individual columns and whole tables
  - Reading data from files and writing data to files



# KAKATIYA UNIVERSITY WARANGAL

Under Graduate Courses (Under CBCS with effect from Academic Year 2022-2023 onwards)

## B.Sc. DATA SCIENCE

II Year: Semester-IV

### Paper – IV: Machine Learning

[4 HPW:: 4 Credits :: 100 Marks (External:80, Internal:20)]

**Objectives:** The main objective of this course is to teach the principles and foundations of machine learning algorithms

#### Outcomes:

At the end of the course the student will be able to understand

- Basics of Machine Learning and its limitations
- Machine Learning Algorithms: supervised, unsupervised, bio-inspired
- Probabilistic Modeling and Association Rule Mining

#### Unit-I

**Introduction:** What does it mean to learn, Some canonical Learning Problems, The Decision Tree Model of Learning, Formalizing the Learning Problem ID3 Algorithm [Reference1, 2]

**Limits of Learning:** Data Generating Distributions, Inductive Bias, Not Everything is learnable, Under fitting and Overfitting, Separation of training and test Data, Models, parameters and Hyperparameters, Real World Applications of Machine Learning **Geometry and Nearest Neighbours:** From Data to Feature Vectors, k-Nearest Neighbours, Decision Boundaries, k-means Clustering, High Dimensions [Reference 1]

#### Unit-II

**The Perceptron:** Bio-inspired Learning, The Perceptron Algorithm, Geometric Interpretation, Interpreting Perceptron Weights, Perceptron Convergence and Linear Separability, Improved Generalization, Limitations of the Perceptron

**Practical Issues:** Importance of Good Features, Irrelevant and Redundant Features, Feature Pruning and Normalization, Combinatorial Feature Explosion, Evaluating Model Performance, Cross Validation, Hypothesis Testing and Statistical Significance, Debugging Learning Algorithms, Bias Variance tradeoff

**Linear Models:** The Optimization Framework for Linear Models, Convex Surrogate Loss Functions, Weight Regularization, Optimization and Gradient Descent, Support Vector Machines [Reference 1]

#### Unit-III

**Probabilistic Modelling:** Classification by Density Estimation, Statistical Estimation, Naïve Bayes Models, Prediction [Reference 1]

**Neural Networks:** Bio-inspired Multi-Layer Networks, The Back-propagation Algorithm, Initialization and Convergence of Neural Networks, Beyond two layers, Breadth vs Depth, Basis Functions [Reference 1]

#### Unit IV

**Unsupervised Learning:** Clustering Introduction, Similarity and Distance Measures, Agglomerative Algorithms, Divisive Clustering, Minimum Spanning Tree [Reference 2]

**Association Rules:** Introduction, large Itemsets, Apriori Algorithm [Reference 2]

**References:**

1. A Course in Machine Learning (CIML). Hal Daume III, 2017 (freely available online)  
<http://ciml.info/>
2. Data Mining: Introductory and Advanced Topics. Margaret H Dunham, Pearson Education, 2003

**Suggested Reading:**

3. Hands on Machine Learning with SciKit-Learn, Keras and Tensor Flow. AurélienGéron. O'Reily, 2019
4. Machine Learning with Python Cookbook. Chris Albo, O'Reily, 2018
5. Introduction to Machine Learning with Python: A guide. Andreas C Miller, Sarah Guido. O'Reily, 2017



**KAKATIYA UNIVERSITY WARANGAL**  
Under Graduate Courses (Under CBCS AY: 2021-2022 on words)  
**B.Sc. DATA SCIENCE**  
**II Year: Semester-IV**

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***Practical- 4: Machine Learning (Lab)***

[3 HPW:: 1 Credit :: 25 Marks]

**Objective:**

The main objective of this laboratory is to put into practice the various machine learning algorithms for data analysis using Python and Weka.

**ML Toolkits**

Students are expected to learn

1. Scikit-learn(<https://scikit-learn.org/>) an open source machine learning Python library that supports supervised and unsupervised learning. It also provides various tools for model fitting, data preprocessing, model selection and evaluation, and many other utilities.
2. Weka (<http://www.cs.waikato.ac.nz/ml/weka/>) is another widely used ML toolkit.

**Datasets**

1. The sklearn datasets package embeds small toy datasets. It includes utilities to load these datasets. It also includes methods to load and fetch popular reference datasets and features some artificial data generators. Students are expected to study and make use of these datasets
2. Weka also has provides various data sets.

**References:**

1. Scikit-learn user guide. [https://scikit-learn.org/stable/\\_downloads/scikit-learn-docs.pdf](https://scikit-learn.org/stable/_downloads/scikit-learn-docs.pdf)
2. [Ian Witten](#), [Eibe Frank](#), and [Mark Hall](#), [Chris Pal](#). DATA MINING: Practical Machine Learning Tools and Techniques, 4<sup>th</sup> Edition. Morgan Kaufmann.

**Exercises**

1. Write a Python program using Scikit-learn to split the iris dataset into 70% train data and 30% test data. Out of total 150 records, the training set will contain 120 records and the test set contains 30 of those records. Print both datasets
2. Write Python program to use sklearn's Decision Tree Classifier to build a decision tree for the sklearn's datasets. Implement functions to find the importance of a split (entropy, information gain, gini measure)
3. Write a Python program to implement your own version of the K-means algorithm. Then apply it to different datasets and evaluate the performance.
4. Design a perceptron classifier to classify handwritten numerical digits (0-9). Implement using scikit or Weka.
5. Write a Python program to classify text as spam or not spam using the Naïve Bayes Classifier
6. Use WEKA and experiment with the following classifiers: Association Rule Mining (Apriori), Agglomerative and Divisive Clustering.



**KAKATIYA UNIVERSITY WARANGAL**  
Under Graduate Courses (Under CBCS AY: 2022-2023 on words)  
**B.Sc. DATA SCIENCE**  
**III Year: Semester-V**

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***Paper – V(B): NoSQL Data Bases***

[4 HPW :: 4 Credits :: 100 Marks (External:80, Internal:20)]

**Objective:** The main objective of this course is to cover core concepts of NoSQL databases, along with an example database for each of the key-value, document, column family, and graph databases

**Outcomes:**

At the end of the course the student will be able to

- Understand the need for NoSQL databases and their characteristics
- Understand the concepts of NoSQL databases
- Implement the concepts of NoSQL databases using four example databases: Redis for key-value databases, MongoDB for document databases, Cassandra for column-family databases, and Neo4J for graphdatabases.

**Unit-I**

**Why NoSQL:** The Value of Relational Databases, Impedance Mismatch, Application and Integration Databases, Attack of the Clusters, The Emergence of NoSQL

**Aggregate Data Models:** Aggregates, Column-Family Stores, Summarizing Aggregate-Oriented Databases

**More Details on Data Models:** Relationships, Graph Databases, Schemaless Databases, Materialized Views, Modeling for Data Access

**Unit-II**

**Distribution Models:** Single Server, Sharding, Master-Slave Replication, Peer-to-Peer Replication, Combining Sharding and Replication

**Consistency:** Update Consistency, Read Consistency, Relaxing Consistency, Relaxing Durability, Quorums

**Version Stamps:** Business and System Transactions, Version Stamps on Multiple Nodes

**Map-Reduce:** Basic Map-Reduce, Partitioning and Combining, Composing Map-Reduce Calculations

**Unit-III**

**Key-Value Databases:** What Is a Key-Value Store, Key-Value Store Features, Suitable Use Cases, When Not to Use

**Document Databases:** What Is a Document Database, Features, Suitable Use Cases, When Not to Use

## **Unit-IV**

**Column-Family Stores:** What Is a Column-Family Data Store, Features, Suitable Use Cases, When Not to Use

**Graph Databases:** What Is a Graph Database, Features, Suitable Use Cases, When Not to Use

### **Reference:**

1. Pramod J. Sadalage, Martin Fowler. NoSQL Distilled, Addison Wesley 2013

### **Suggested Reading**

2. Luc Perkins, Eric Redmond, Jim R. Wilson. Seven Databases in Seven Weeks. The Pragmatic Bookshelf, 2018
3. Guy Harrison. Next Generation Databases: NoSQL, NewSQL, and Big Data. Apress, 2015



**KAKATIYA UNIVERSITY WARANGAL**  
Under Graduate Courses (Under CBCS AY: 2022-2023 on words)  
**B.Sc. DATA SCIENCE**  
III Year: Semester-V

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***Practical – 5(B) : NoSQL Data Bases (Lab)***

[3 HPW :: 1 Credit :: 25 Marks]

**Objective:** The main objective of this lab is to become familiar with the four NoSQL databases: Redis for key-value databases, MongoDB for document databases, Cassandra for column-family databases, and Neo4J for graphdatabases

**NoSQL Databases:**

Redis (<http://redis.io>)

MongoDB (<http://www.mongodb.org>)

Cassandra (<http://cassandra.apache.org>)

Neo4j (<http://neo4j.com>)

**Exercises:**

1. Installation of NoSQL Databases: Redis, MongoDB, Cassandra, Neo4j on Windows & Linux
2. Practice CRUD (*Create, Read, Update, and Delete*) operations on the four databases: Redis, MongoDB, Cassandra, Neo4j
3. Usage of Where Clause equivalent in MongoDB
4. Usage of operations in MongoDB – AND in MongoDB, OR in MongoDB, Limit Records and Sort Records. Usage of operations in MongoDB – Indexing, Advanced Indexing, Aggregation and Map Reduce.
5. Practice with ' macdonalds ' collection data for document oriented database. Import restaurants collection and apply some queries to get specified output.
6. Write a program to count the number of occurrences of a word using MapReduce





# KAKATIYA UNIVERSITY WARANGAL

Under Graduate Courses (Under CBCS with effect from Academic Year 2022-2023 onwards)

## B.Sc. DATA SCIENCE

III Year: Semester-VI

### Paper – VII (A): Big Data

[4 HPW :: 4 Credits :: 100 Marks (External:80, Internal:20)]

#### UNIT – I

**Getting an overview of Big Data:** Introduction to Big Data, Structuring Big Data, Types of Data, Elements of Big Data, Big Data Analytics, and Advantages of Big Data Analytics.

**Introducing Technologies for Handling Big Data:** Distributed and Parallel Computing for Big Data, Cloud Computing and Big Data, Features of Cloud Computing, Cloud Deployment Models, Cloud Services for Big Data, Cloud Providers in Big Data Market.

#### UNIT – II

**Understanding Hadoop Ecosystem:** Introducing Hadoop, HDFS and MapReduce, Hadoop functions, Hadoop Ecosystem. **Hadoop Distributed File System-** HDFS Architecture, Concept of Blocks in HDFS Architecture, Namenodes and Datanodes, Features of HDFS. MapReduce.

**Introducing HBase-** HBase Architecture, Regions, Storing Big Data with HBase, Combining HBase and HDFS, Features of HBase, Hive, Pig and Pig Latin, Sqoop, ZooKeeper, Flume, Oozie.

#### UNIT- III

**Understanding MapReduce Fundamentals and HBase:** The MapReduceFramework ,Exploring the features of MapReduce, Working of MapReduce, Techniques to optimize MapReduce Jobs, Hardware/Network Topology, Synchronization, File system, Uses of MapReduce, Role of HBase in Big Data Processing- Characteristics of HBase.

**Understanding Big Data Technology Foundations:** Exploring the Big Data Stack, Data Sources Layer, Ingestion Layer, Storage Layer, Physical Infrastructure Layer, Platform Management Layer, Security Layer, Monitoring Layer, Visualization Layer.

#### UNIT – IV

**Storing Data in Databases and Data Warehouses:** RDBMS and Big Data, Issues with Relational Model, Non – Relational Database, Issues with Non Relational Database, Polyglot Persistence, Integrating Big Data with Traditional Data Warehouse, Big Data Analysis and Data Warehouse.

**NoSQL Data Management:** Introduction to NoSQL, Characteristics of NoSQL, History of NoSQL, Types of NoSQL Data Models- Key Value Data Model, Column Oriented Data Model, Document Data Model, Graph Databases, Schema-Less Databases, Materialized Views, CAP Theorem.

**Reference**

1. BIG DATA, Black Book TM, DreamTech Press, 2016 Edition.

**Suggested Reading:**

2. Seema Acharya, SubhasniChellappan , “BIG DATA and ANALYTICS”, Wiley publications, 2016
3. Nathan Marz and James Warren, “BIG DATA- Principles and Best Practices of Scalable Real-Time Systems”, 2010



**KAKATIYA UNIVERSITY WARANGAL**  
Under Graduate Courses (Under CBCS AY: 2022-2023 on words)  
**B.Sc. DATA SCIENCE**  
**III Year: Semester-VI**

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***Practical – 7(A): Big Data (Lab)***

[3 HPW:: 1 Credit :: 25 Marks]

**Objectives:**

- Installation and understanding of working of HADOOP
  - Understanding of MapReduce program paradigm.
  - Writing programs in Python using MapReduce
  - Understanding working of Pig, Hive
  - Understanding of working of Apache Spark Cluster
1. Setting up and Installing Hadoop in its two operating modes:
    - Pseudo distributed,
    - Fully distributed.
  2. Implementation of the following file management tasks in Hadoop:
    - Adding files and directories
    - Retrieving files
    - Deleting files
  3. Implementation of Word Count Map Reduce program
    - Find the number of occurrence of each word appearing in the input file(s)
    - Performing a MapReduce Job for word search count (look for specific keywords in a file)
  4. Map Reduce Program for Stop word elimination:
    - Map Reduce program to eliminate stop words from a large text file.
  5. Map Reduce program that mines weather data. Weather sensors collecting data every hour at many locations across the globe gather large volume of log data, which is a good candidate for analysis with MapReduce, since it is semi structured and record-oriented. Data available at: <https://github.com/tomwhite/hadoop-book/tree/master/input/ncdc/all>.
    - Find average, max and min temperature for each year in NCDC data set?
    - Filter the readings of a set based on value of the measurement, Output the line of input files associated with a temperature value greater than 30.0 and store it in a separate file.
  6. Install and Run Pig then write Pig Latin scripts to sort, group, join, project, and filter your data.
  7. Write a Pig Latin script for finding TF-IDF value for book dataset (A corpus of eBooks available at: Project Gutenberg)
  8. Install and Run Hive then use Hive to create, alter, and drop databases, tables, views, functions, and indexes.
  9. Install, Deploy & configure Apache Spark Cluster. Run apache spark applications using Scala.
  10. Perform Data analytics using Apache Spark on Amazon food dataset, find all the pairs of items frequently reviewed together.